Curriculum Vitae

Name: Myfanwy Ashmore AOCA, MFA

Education:

Graduate

1998 Master of Fine Arts – Department of Visual Arts, York University, Toronto

Undergraduate

1996 Associate of the Ontario College of Art, Ontario College of Art, Toronto
Graduate of the Sculpture Installation Program

1991 Foundation Studies, Emily Carr College of Art and Design, Vancouver, British Columbia

Academic Awards

1998 Research Costs Award York University, Toronto
1997 Dunsmoor Award for Sculpture York University, Toronto
1996 Friends of OCA Scholarship Ontario College of Art, Toronto
1995 Louis Odette Sculpture Award Ontario College of Art, Toronto

Honours

Awards

2104 One of Eight Canadian Finalists for the Glenfiddich Residency Award
2003 Nominated & Short listed for the K.M. Hunter Award, Ontario Arts Council
1999 InterAccess Emerging Artist Award, InterAccess Electronic Media Arts Centre, Toronto

Grants

2014 Grants to Media Artists, Level 2, Toronto Arts Council
2014 Travel Grants for Artists – Canada Council for the Arts
2012 Exhibition Assistance Grant – Ontario Arts Council
2012 Travel Grant – Mid Career – Canada Council for the Arts
2012 Media Arts Grant – Mid Career – Canada Council for the Arts
2009 Spotlight Festival Collective Grant – Ontario Arts Council
2008 Grants to New Media Artists – Mid Career, Canada Council for the Arts
2008 Exhibition Assistance Grant – Hamilton Artists Inc. and Ontario Arts Council
2008 Interarts Collective Grant, Canada Council for the Arts
2007 Media Arts Grant– Mid Career, Ontario Arts Council
2007 Interarts Collective Grant, Canada Council for the Arts
2004 Exhibition Assistance Grant, Mercer Union & Ontario Arts Council
2003 Travel Grant for Artists, Canada Council for the Arts
2003 Media Arts Grant, Emerging Artists, Canada Council for the Arts
2002 Visual Arts - Emerging Artist Grant Ontario Arts Council
2002 Grants to Media Artists, Level 1 Toronto Arts Council
1999 Quest Grant Canada Council for the Arts
1998 Exhibition Assistance Grant YYZ Gallery and Ontario Arts Council

Misc.

2010 Critical Glitch Artware Winner @ Blockparty & Notacon: Cleveland Ohio. 2003

Teaching

2016 Manager of Education and Outreach, InterAccess, Toronto
Fall 2014 Workshop: Poetry In Motion: Game programming workshop– ISEA2014, Zayed University, Dubai
Winter 2013 Workshop: Mouse Hacking – creating new interfaces, Zayed University, Dubai (UAE)
In preparation for ISEA 2014
Winter 2013 Workshop: Mouse Hacking – creating new interfaces Zayed University, Abu Dhabi (UAE)

	In preparation for ISEA 2014
Winter 2011	MPM27(A) - Artistic Applications for Interaction Design, FCAD- Image Arts Department, New Media program Ryerson University, Toronto
Winter 2011	MPM27(B) Artistic Applications for Interaction Design, FCAD- Image Arts Department, New Media program Ryerson University, Toronto
Fall 2010	FPN545–Media Studies: Multimedia Workshop, FCAD- Image Arts Department, New Media program Ryerson University, Toronto
Winter 2009	MPM27B – Artistic Applications for Interaction Design, FCAD- Image Arts Department, New Media program Ryerson University, Toronto
	FPN545 – Media Studies: Multimedia Workshop Image Arts Department, FCAD- Image Arts Department, New Media program Ryerson University, Toronto, CUPE -1
Fall 2008	MPM27A – *Artistic Applications for Interaction Design*, FCAD- Image Arts Department, New Media program Ryerson University, Toronto
Winter 2008	FPN545 – *Media Studies: Multimedia Workshop*, FCAD- Image Arts Department, New Media program Ryerson University, Toronto
Winter 2007	FPN545 – *Media Studies: Multimedia Workshop*, FCAD- Image Arts Department, New Media Program Ryerson University, Toronto
Winter 2007	DD123 *Digital Illustration*– Graphic Design Program, The Art Institute of Toronto
Fall 2006	AA111 *Drawing and Anatomy*, Animation and Game Art Program, The Art Institute of Toronto
Fall 2006	DD123 *Digital Illustration* (2 sections)– Graphic Design Program, The Art Institute of Toronto
Fall 2006	AA201 *Structure and Perspective*, Animation and Game Art Program, The Art Institute of Toronto
1999-2006	Academic Computer Centre Technician - Ontario College of Art and Design
1998- 1999	Teaching Assistant- Academic Computer Centre - Ontario College of Art and Design
Winter 1998	FA/VISA 3080 6.00 Drawing: Teaching Assistant, York University
Winter 1998	FA/VISA 1000 3.0 Critical Issues: Teaching Assistant:,York University
Winter 1998	FA/VISA 2033 3.00 3-Dimensional Construction - Graduate Assistant, York University
Fall 1997	FA/VISA 3080 6.00 Drawing: Teaching Assistant, York University
Fall 1997	FA/VISA 1000 3.0 Critical Issues: Teaching Assistant:, York University
Fall 1997	FA/VISA 2033 3.00 3-Dimensional Construction - Graduate Assistant, York University
Fall 1996	Assistant to Sculpture Technician - Fall & Winter, Graduate Assistantship

Graduate Studies Supervision

2016	Invited External Examiner. MFA Thesis defense, OCADU
2013	Invited External Examiner. MFA Thesis defense, University of Guelph
1998	Graduate Studies Applications Committee, York University

Invitational Lectures

2015	Rutgers Media Studies Conference: Extending Play Gender Play / Playing with Gender. Organized and Sponsored by the Rutgers Women and the Arts Collaborative
2013	Lecture & Presentation, Interdepartmental Multimedia course, Ryerson University
2013	Lecture & Presentation, Digital Futures Initiative Program (DFI), OCADU
2013	Lecture & Presentation, Department of Art & Design Zayed University, Dubai (UAE)
2012	Artist talk, Platform Gallery, Winnipeg
2011	Lecture, Department of Communication & Multimedia, McMaster University
2009	Lecture & Presentation, 1st year studies, Visual Studies, University of Toronto
2008	Artist Presentation, Artcade – Canzine, Gladstone Hotel, Toronto
2008	Lecture & Presentation, Earl Haig High School for the Arts, Toronto
2007	Artist talk, Paved Arts Media Arts Centre– Saskatoon (CA)
2006	Presenter, The Box – invited by Louise Bak, The Rivoli, Toronto
2006	Presenter & Speaker, London Games Festival Fringe, Cybersalon, London(UK)
2006	Presenter, CGSA – Canadian Games Symposium, York University
2006	Presenter, CopyCamp – an unconference, Ryerson University
2006	Visiting Artist Lecture, MADT Department, Alberta College of Art & Design

Invitational Panel discussions

2015	Rutgers Media Studies Conference: Extending Play Gender Play / Playing with Gender. Organized and Sponsored by the Rutgers Women and the Arts Collaborative
2014	ISEA2014 Panel Discussion: Women and Technology
2004	Salon discussion on gaming and hacking with Myfanwy Ashmore, (CA) Joe McKay (NYC) Sandy Plotkinoff (CA) facilitated by Jim Munroe (Eye Magazine) at weewerk Gallery
1998	Panel Discussion – On Interactivity with Keith Piper (UK) and Doug Back (Canada), Integrated Media and Sculpture/Installation program, OCAD
1998	Radio Discussion, Collaborative Processes with Johanna Householder, Art on Air CKLN
1998	Radio Discussion, The Emerging Phenomena of DIY Storefront Galleries with Chandra Bulucon for Art on Air –CKLN

Juries

2016	ISEA 2016 International Program Selections Committee
2014	ISEA2015 International Program Selections Committee
2013	ISEA 2014 International Program Selections Committee
2012	Jury Panel – Earl Haig High School – Claude Watson School of the Arts, Toronto
2011	Jury Panel – Earl Haig High School – Claude Watson School of the Arts, Toronto
2009	Jury Panel – Earl Haig High School – Claude Watson School of the Arts, Toronto
2003	Invited Juror for 3rd and 4th year Sculpture & Wood Scholarships at OCAD, Toronto

Community Workshops

2016	GameMaker for Trans and Women, InterAccess, Toronto
2016	InterAccess Atari Punk Console at MakerFest, Toronto
2008	Workshop: Water& Art & Activism – Turn on to Water, Audio hacking for collaborative water themed installation, Stratford School Board
2009	Workshop: Hawthorne II Alternative Bilingual school *BEAM bots* workshop, Grade 4students, Toronto
2007	Snack 'n Hack Workshop: Reverse engineering every day objects & interfacing food. PAVED Arts Media Art
2006	Snack 'n Hack Workshop: Reverse engineering every day objects and interfacing food. Alberta College of Art and Design, MADT

Invited Artist Residencies

2013	Artist Residency: Don Blanche Residency & Open house, Shelburne, Ontario
2007	Artist Residency - Paved Arts Media Arts Centre – Saskatoon, Saskatchewan, CA

Professional Activities

2013-2016	ISEA: Invited Member for the International Programming Committee
1999-2004	Member Interaccess Media Art Centre
2006	Committee, Academic Staff Review- OCAD
2005-2006	OCADFA Board Representative– OCAD Faculty Association elected board member
2005	Toronto Dorkbots: people doing strange things with electricity: member
2005	Member of OCAD Pure Data users group – weekly group meetings to facilitate & participate in using Pure Data – an open source midi programming environment
2004-2005	Juried Artscape Studio Member
2003-2004	Member Mercer Union Artist Run Centre
1999-2005	Member of OCADFA – Ontario College of Art & Design Faculty Association
1999	OCAD Web Radio event – organized & facilitated students, faculty web based radio broadcast

Curatorial Activities & Artist Collectives

2013-2015	Collective XX, collective of women visual and media artists, exhibiting, mentoring and outreach
2010-present	SLHack Lab initiative , collaborative laboratory of women working with technology
2007- present	Hermione Presents, collective of dancers, visual artists, composers and operatic singers.
2004 –2007	Bossy Bitches, collective of outspoken female artists
1999	Collaborative organizer, Sensebus project, Interaccess Media Arts Centre

Collaborative project using microcontrollers & network protocols

1998 Collaborative Organizer, Truck stop 12: Mobile Art in Vans
Collectively Organized group of 12 artists in mobile exhibition traveling in vans to various parking lot locations in Toronto

1996-1998 Co-Founder and Exhibitions Coordinator, *.in/attendant.Galler*y
Organized & curated more than 40 artists & 24 exhibitions & two festivals, over a 2 year period to exhibit in a storefront window space and main gallery space, facilitating opening receptions, writing and distributing press releases, invitation layout, public relations.

Exhibitions

Solo Exhibitions:

2000 -2007 "mario_battle_no.1" Year01.com – .www.year01.com/mario Hacked Super Mario game

2003 missing machines: missing you Fly Gallery, Toronto
Interactive phone & video installation using ringdown circuit, microcontrollers, video & Max/Msp

2000 Soma/Somo The ArtFirm, Toronto, Communication device to interact with "Rotting Grapefruits"

1998 Pixel Love-IDA Gallery, Toronto, - MFA Thesis exhibition
Interactive electronic artworks-both analogue and digitally controlled

1998 Webwork:http://www.chewable.com/myfanwy/pixellove.html (now defunct)

1998 You Suck-.in/attendant. Gallery, Toronto, -Television rabbit and computer animation

Curated Local Group Exhibitions:

2014-2015 This Area Under 24 Hour Video and Audio Surveillance, Curated by Yan Wu, Jackman Humanities Institute, c/o Justina Barnicke Gallery, University of Toronto,

2013 Telling: An audio survey of Parkdale curated by Tara Bursey and Phil Anderson, Gallery 1313

2013 Vector Festival: Game & Art Convergence, Toronto curated by Katie Micak,Christine Kim, Clint Enns, Skot Deeming

2012 Backyard curated by Elizabeth Fearon, a backyard exhibition on Carlaw Avenue, Toronto

2011 *medium_massage 2.0 :: the infinite inventory: Year01.com online exhibition*

2011 The Message curated by Phil Anderson, Gallery 1313, Toronto

2011 Paradise Lost, Fly Gallery, Toronto, curated by Tanya Read and Scott Carruthers

2006 Mods Vs Rockers, Digifest, Habourfront Gallery Vitrines, Curated by Sally McKay, Toronto

2006 Transmedia 29:59 – Zombienation v1.2, Yonge & Dundas Square Public Video Screens, Toronto

2006 Controller: Artists crack the game code – with Alex Galloway, Tasman Richardson, Yumi & Co, RSG, Interacess Media Arts Centre

2004 Play - organized by Heather Corcoran & Germaine Koh, Weewerk Gallery, Toronto

2004 0.001 Percent Volume- Curated by Dave Dyment Mercer Union, Toronto

2002 Rhizome Remix Event Rhizome.Org + Dataland at iMAGES Festival of Independent Film and Video

2001 Overtime@Workplace And Other By Products of Employment : Instant Coffee, Toronto

2000 Endnotes: The Cameron House : Book Launch, Toronto

2000 Endnotes: Articule : Book Launch - Montreal, Quebec

2000 Bad Planet- Live electronic music at The Rivoli, Toronto

2000 Moneyhouse: Show me the green – curated by Jinhan Ko at Moneyhouse, Toronto

2000 LifeSpan curated by Elizabeth Fearon, Meg Gallery: Toronto

1999 Tactile Video - Images Festival - Interaccess Electronic Media Arts Centre - Toronto

1998 Works for the Ideal Home– curated by Roger Bywater & Luis Jacob, Art Metropole, Toronto

1998 Cottage Life - Gallery 1313 Toronto

1998 Loose curated by Judy Marquis & Dana Holst, The Meg Gallery - Toronto

1998 MFA group exhibition IDA Gallery, Toronto

1997 PlunderPalooza performances by John Oswald, Mark Hosler from Negativland, Sucking Chest Wound and others, Lee's Palace, Toronto

1997 The Lomo Project: Toronto is Neighbourhood - A-Space Gallery, Toronto,

1997 MFA group exhibition-IDA Gallery, Toronto

Curated National and International Group Exhibitions

2017	Hacking/Modding/Remixing as Feminist Protest, Curated by Angela Washko, Miller Gallery, Carnegie Mellon University
2016-2017	Dreamlands: Immersive Cinema and Art, 1905–2016 (Ways of Something: Lorna Mills) The Whitney Museum of American Art
2016	Third Thursday: REMIX, Carnegie Museum, Pittsburgh PA (Ways of Something: Lorna Mills)
2016	Ex Art Foundation, Plovdiv, Bulgaria (Ways of Something: Lorna Mills)
2016	Art Athina Film, Athens Greece (Ways of Something: Lorna Mills)
2016	North West Film Forum, Seattle (Ways of Something: Lorna Mills)
2016	Haus der elektronischen Künste, Basel CH (Ways of Something: Lorna Mills)
2015	Gene Siskel Film Center, Chicago (Ways of Something: Lorna Mills)
2015	ISEA2015: Disruption. Exhibition. Vancouver, BC
2015	PlayGrounds: curated by Cortney Stell & Ruth Bruno, RedLine Gallery Denver, Colorado
2014	Poetry in Motion: Tasgheer Gallery, ISEA2014, Zayed University, Dubai, UAE
2012	Reset: Post-Consumer Gamer Culture: curated by Scot Deeming , Platform Gallery,Winnipeg
2011	Videoholica: Video Art Festival, Bulgaria
2011	Terraforms, Babycastles NYC
2010	Game Show: Art Gallery of Surrey, curated by Jordon Strom
2009	Zerogamer, curated by Corrado Morgana, Ffotogallery, Cardiff, Wales
2009	Spotlight Festival – Collective performance presentation
2008	Avatar Curated by Malcolm Smith, Australian Centre for Photography, Sydney, Australia
2008	Bad Artists Copy, Good Artists Steal -Dance Dance Evolution screening, Contemporary Video Art Screening Series, Gallery Lambton & Blackwater Cafe, curated by Chris Cowan & Lisa Daniels, Sarnia, Ontario
2007	ZeroGamer: London Games Fringe Festival, London, UK, curated by Corrado Morgana, HTTP & Furtherfield.org
2006	Artful Gaming –London Games Festival/Science Museum Dana Centre- Cybersalon, London UK
2006	Perform.Media – video games as performative media, Bloomington, Indiana
2006	Mawa group exhibition curated by Skawennati Tricia Fragnito, Winnipeg, Manitoba
2004	Poster Project: hello! nurse! curated by Elizabeth Fearon, Seoul, Korea
2004	"Open" with Robert Gober, Paul McCarthy, Micah Lexier, Liam Gillick, Sol Lewitt, Yoko Ono, George Brecht, Ivan Jurakic Myfanwy Ashmore and others. Co-curated by Sandra Firmin and Richard Torchia Arcadia Art Gallery, Philadelphia, in conjunction with the ICA's "the Big Nothing"
2003	Playboy with Gameboys - Curated by Alex Cechetti, SmartProjectSpace, Amsterdam, Holland
2003 –present	Runme.org: Runme.org is an online software art repository profiled at various festivals including ArsElectronica, Readme Festival - http://www.runme.org/project/+mariobattle/
2002	Dataland, Ed Video Guelph
1999	Norm White and Myfanwy Ashmore Deadtech Gallery: Chicago Illinois

Independent Group or Collective Exhibitions:

2013	Proto: CollectiveXX, Beaver Hall Gallery, Toronto
2010	Mobius Rings: performance, Factory 101, Stratford
2008	43o40'22.60" N 79o26'04.80" W a collaboration: Myfanwy Ashmore and Michael Sharpe: Local garage rooftop & Google Earth intervention
2007	LabCab Festival: mellowdrama – video projection and contemporary dance
2007	Have We Forgotten? The Hope Project – St. Marys, Ontario – Group project funded by the Canada Council for the Arts, 7 Artists – performers, dancers, singers.
2006	*Mean Mamma* – Bossy Bitches Collective exhibition, Lennox Contemporary Gallery, Toronto
2005	Novel Amusements: - Games & Shame DVD zine published by Nomediakings, distributed at CANZINE and globally
2005	*Sweet Shit* exhibition, Bossy Bitches collective, Lennox Gallery, Toronto
2005	911 ½ Art Attack: organized by Deborah Wiles, 911 ½ Gallery Toronto
2004	RedHead Gallery Fundraiser: Redhead Gallery, Toronto
1999	A-space Gallery Fundraiser, Toronto
1998	7a-11d Performance Art Festival - Samhain in the Wasteland, Toronto
1998	Truck Stop 12 - mobile art in vans, Toronto

Collections:

Ways of Something: Episode 4 (Clip 20), a Lorna Mills project, The Whitney American Museum of Art, NYC
mario trilogy (Edition), videos, private collection, Brussels, Belgium
mario battle no.1(Edition), mario is drowning, mario doing time, private collection, Brussels, Belgium
gameover zombienation(Edition), video, private collection, Brussels, Belgium
hohm (Edition), video, private collection, Brussels, Belgium
Grand Theft Love Song (Edition), machinima video, private collection, Brussels, Belgium
Mobile Poems, Nintendo DS poems (Edition), private collection, Brussels, Belgium

Selected Bibliography

Catalogues, Books and Peer Review:

Books

2014/15	Works of Game: Artgames, Game Art, and Aesthetic Perspectives on Games, John Sharp, Parsons School of Design, MIT Press
2012	Game Art: The Book, Mathias Jansson
2012	Insert Art to Play: Interviews and Essays about Game Art by Mathias Jansson.
2011	How to Do Things With Videogames Volume 38 of Electronic Mediations Series Ian Bogost University of Minnesota Press, 2011
2006	The state of the arts: living with culture in Toronto By Alana Wilcox, Christina Palassio, Jonny Dovercourt (p.228)
2005	The State of the Arts: Living with Culture in Toronto By Alana Wilcox, Christina Palassio, Jonny Dovercourt
2000	Endnotes: Projet d'artiste * Pages: 72 * Cote: 51.22 END Auteurs: Rebecca Anweiler, Myfanwy Ashmore, Sylvette Babin... Artistes sujets: H. Coulis, M. Ashmore, L. Deanne-Smith...

Catalogues

2013	Proto exhibition brochure, Virginia Eichorn, curator Tom Thomson Gallery, Owen Sound
2010	Teachers Guide: Surrey Art Gallery: Game Show and Harun Faroki Deep Play
2007	Indie Gaming Revolution Indie games and the rise of DIY mod culture, Broken Pencil, by James King
2006	ARTcade: A Canadian Game Studies Association Symposium Vignette Cindy Poremba, Concordia
2006	Artists Crack the Game Code, Broken Pencil, By Erin Bell
2004	"Open" Robert Gober, Paul McCarthy, Micah Lexier, Liam Gillick, Sol Lewitt, Yoko Ono, George Brecht, Ivan Jurakic, Myfanwy Ashmore...Exhibition Catalogue
2004	0.001 percent volume: curated & essay by Dave Dyment, Mercer Union
1998	Truck Stop 12 zine: zine style self published catalogue with essay by Gary Michael Dault

Peer Review/Academic Journals

2016	Review: The Wrong Biennale, by Ben Eastham https://rhizome.org/editorial/2015/dec/01/the-wrong- biennale-review/
2012	Michelle Kasperzak, *Buses, Babies, Temporary Tattoos: Social Media and Art Collide,* C Magazine,
2006	Laetitia J. Wilson, *Encountering the unexpected: play perversion in the political art-game and game-art,* University of Western Australia
2003	Code: The language of our Time – Ars Electronica + Runme.org
2002	Adam Pawley, *Words are words on the page on the screen- what's the difference?* Published Paper for MA in Electronic Media at Oxford (Brookes) University, UK
1999	Mix Magazine - Truck Stop 12, Review, Truck Stop 12 show, Winter issue (CA)
1998	Lola Magazine - Truck Stop 12, Review, Winter issue (CA)
1999	C Magazine - Works for the Ideal Home, Review & image of Art Metropole show (CA)

Interviews

December 2013	Research Interview, Zania Sovijärvi-Spape for Professor Jacucci's University of Helsinki research team on the topic of interactive art
August 2011	Interview: Myfanwy Ashmore, hacker, artist, gamer, Gamescenes.org
April 2, 2006	Myfanwy Ashmore: Interview, Little Mathletics, Adelaide, Australia

February 22 2006 CBC Radio One (National) "The Arts Tonight", interview
February 10 2000 *C*arla Garnet & Elizabeth Fearon: *Lifespan exhibition, Art on Air* CKLN interview/ review, Toronto (CA)

Newspapers

June 2012 Steven Leyden Cochrane, *Press 'start' to continue : In PLATFORM Centre's most recent group show,'game over' is just the beginning,*UPTOWN, (Winnipeg)
June 2012 Alison Mayes, *Cool art shows a great way to escape stifling summer nights,*Winnipeg Free Press
June 20, 2012 Leah Hansen, *Reset: Post Consumer Gamer Culture*: The Manitoban
September 26, 2010 *Playful Artwork* by Black Press, Surrey North Delta Leader
August 24, 2006 Joshua Ostroff, *Videogames: The Gaming Arts,* Exclaim Magazine
March 23, 2006 Ian Daffern,Technology: The fine art of video games - Creative minds put on a show of mashing up game images, Eye Magazine (CA)
February 25, 2006 Raju Mudhar: Creating a new form of art: Two shows celebrate video game art But some artwork hacks into others, Toronto Star (CA)
April 15, 2004 Jim Munroe: *Pleasure Circuit - Read Only Memories* Eye Magazine(CA)
March 06, 2004 Catherine Osborne: *Reflections on Nothingness and Being Artists*, The National Post (CA)
March 09, 2004 Thomas Hirschmann: *All and Nothing* Now Magazine (CA)
February 28, 2004 Sarah Milroy: *Percent Volume* Globe and Mail (CA)
Summer 2000 Lucia L'amour: *soma/somo* review - Lola Magazine (CA)
February 27, 2000 Mordecai Richler: *Why is earning valued above learning* (Montreal)The Montreal Gazette
February 24, 2000 *An art apart: Funds for talking to rotten fruit* The Chicago Tribune (US)
February 17, 2000 David Ljunggren: *Des subventions pour étudier les culs plats* Montreal Alouettes: - Reuters
February 17, 2000 *Arts groups uneasy grants row spotlight* Toronto Star (CA)
February 16, 2000 *Minister seeks funds for move to remote location, signed Jane* (CA)The National Post
February 15, 2000 *Civil disobediance film, gum and bum win grants* The National Post:(CA)
February 15, 2000 *Arts Grants Smell Rotten to Reform* Ottawa Citizen (CA)
February 14, 2000 *Arts Grants wasted on the wacky: Reform* The National Post (CA)
February 14, 2000 The Seven Sisters Writing Group: *Reform takes aim at wacky arts grant*(CA)
February 12, 2000 Gary Michael Dault: *Lifespan exhibition* The Globe and Mail (CA)
October 1998 *Works for the Ideal Home at Art Metropole* The Globe and Mail
October 9, 1998 Andrew Zealley: *Home Alone: Domesticity never looked this fun* X-tra Magazine – Review of Art Metropole show (CA)
October 12, 1998 Miriam Sanati: *Artists Take their works to people friendly mall* The Globe and Mail

Online newsgroups + Websites + RSS feeds + Blogs

September 13th 2010 *4by4 Every collaboration is the result of a sin* at Payne Shurvell Part of ADF
Thursday July 16th, 2009 *Six New, Free Games* From Artsy Games Incubator, Gamesetwatch.com
September 15th, 2008 Ed Halter *I'm On The Computer*, Rhizome.org
September 2008 PADDINGTON - *"AVATAR THE NEW YOU"* http://www.hustlerofculture.com/
March 18, 2008 Ian Bogost, *Persuasive Games: Video Game Pranks* Gamasutra.com
February 19, 2008 Rob Peters, *Game Over: consoles killed the video arcade star,* nowpublic.com
October 9, 2006 Matt Brown T*he Games You Won't Find On Retail Shelves: Fringe Fun,*, The Londonist.com
September 28, 2006 'Artful Gaming' at the London Games Festival Fringe. Selectparks.com
October 11, 2006 Lisa's report of Artful Gaming, Lisa Devaney, We Make Money not Art.com
Jul 20, 2006 Square's Art Spike: NowToronto.com
April 7, 2006 Matthew Kumar *Gamasutra: Feature: 'Event Wrap Up: Controller: Artists Crack the Game Code'*, by gamasutra.com
April 05, 2006 Ron Nurwisah, *Damn You Dundas Square*, Censorship article, ClearChannel and Transmedia 29:59, Torontoist.com
April 02, 2006 Allistair Wallis, *Little Mathletics: Myfanwy Ashmore Interview*, littlemathletics.com
March 23, 2006 Ian Dafferin, *The fine art of video games - Creative minds put on a show of mashing up game images*, Now Magazine
July 25, 2005 The Design Weblog: Mario battle no.1 design.weblogsinc.com, Review
July 25, 2005 Steve Parsons, *Mario for Pacifists,*Joystiq.com

July 25, 2005	Alex Grahmann, *Myfanwy Ashmore Makes Mario Even More Harmless,* Playfeed
January 2005	Matthew Hawkinson: *"dead mario walking"* FORT90.com (US)
July 11, 2004	Ancil Anne: *"a tangent on womyn's ludological work"* on Dessgeega.com (US)
April 23 ,2004	*AvantGaming: Challenging the status play - "But what is it???"* (US)
April 15, 2004	Jim Munroe: *Pleasure Circuit - Read Only Memories* Eye Magazine(CA)
April 15, 2004	Jim Munroe: *Pleasure Circuit - Read Only Memories - republished NOMEDIAKINGS.ORG*(CA)
April 02, 2004	Erin Bell: *Ludonauts: Just Go For A Walk: Non-Competitive Gaming* (CA)
October 09, 2003	Eduardo Navas: on Net Art News (NetArtNews.net):
July 16, 2003	*"The Mario Battle no.1, videogame da passeggio."* Neural Magazine (ITALY) New media art, Electronic music, Hacktivism
Summer 2002	Echo Magazine: Review of Dataland – (Guelph, CA)
April 19, 2002	*"Where memories are data and behaviours are code.."* Neural Magazine: New media art, Electronic music, Hacktivism. Dataland review (ITALY)
February 2000	Shirley L. Thomson *Director, Canada Council for the Arts (CA)* *A nation of artists: Canada Council grants support our artistic dreams*
February 15, 2000	*"Canadians pissed off about THE ROCK getting artwork"* newsgroup: rec.sport.pro-wrestling
February 15, 2000	*Canada Council Arts grants smell rotten to Reform* newsgroup: soc.culture.canada
February 2000	*Canada Arts Funding Newsbyte and Challenge* newsgroup: soc.hist.what-if
February, 18, 2000	*And you get money for that?* The Carneadesian (US)
February 17, 2000	*Canadá patrocina obra de arte com chiclete e frutas podres* Brazil Online

Television & Radio Reviews:

Spring 2006	Much Music: Artists Crack the Game Code, Interaccess Media Arts Centre
April 1999	CBC Radio - Tactile Video, press coverage of Tactile Video exhibition (CA)
Summer 1998	CBC Television - Cottage Life, Press coverage of Gallery 1313 show
Fall 1998	City Tv - Truck Stop 12 - Mobile art in vans
September 1997	Much Music -Plunderpalooza:artists plunder from culture, event, Press Coverage & audience guest appearance David Bowie
Spring 1995	Much Music - Some Assembly Required – coverage of group exhibition

Professional Development:

2012	AVR Programming Workshop: Tristan Perich, Interaccess Media Arts Centre
2012	Lilypad Arduino Wearables Workshop: Interacess Media Arts Centre
2011	AODA - Accessibility for Ontarians with Disabilities Certification – Ryerson University
2009	Artsy Game Incubator: Sponsored by Metanet Software and Queasy Games
2004	Microsoft Certification Course 2299: New Horizons Computer Learning Centre, Toronto
2004	Linux+ Certification Course: New Horizons Computer Learning Centre, Toronto
2003	Genderchangers: "linux chicks" hacking skill-share weekend to establish media centre, Kimbercote Farm
2002	Max/Msp + Microcontrollers Workshop with Ken Gregory, Interaccess Media Arts Centre
2002	Max/Msp + Jitter Workshop taught by Nicholas Steadman, Interaccess Media Arts Centre
2002	Dataland: 9 month long bi-weekly workshop for artists interested in using PHP & PostgreSQL taught by Tom Leonhardt, Interaccess
2000	Networking Fundamentals - CDI College of Business and Technology, Toronto Applied for and received Professional Development Funding for this course through OCAD
1999	Interactive Video Workshop – Max/MSP taught by David Rokeby, Interaccess Media Arts Centre